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About This Content

The Bomb Tower and its upgrades get military grade hardware. Visual Change Only.

Title: Bloons TD 5 - Military Bomb Tower Skin

Genre: Action, Strategy

Developer:

Ninja Kiwi

Release Date: 29 Aug, 2017

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Minimum:

OS: Windows 7 (32 & 64bit)

Processor: 1.5Ghz or better

Memory: 512 MB RAM

Graphics: OpenGL 2.0 compatible, ATI, Nvidia or Intel HD

Storage: 512 MB available space

Sound Card: Windows compatible sound card

English, French, Italian, German, Danish, Finnish, Japanese, Korean, Norwegian, Russian, Swedish, Turkish







The visual changes of the left upgrade path are a nice addition, however as soon as one purchases the missile upgrade (upgrade 2 on the left path) the old missile texture is used but with a square base instead of a round one. Since the missile upgrade is more or less essential when playing, the new textures are almost never seen.. **Update:**

Left side got fixed, and I suppose the right side was the lesser evil of the two paths to start with. Good enough to thumb it up instead of thumbing down. :P

I still do wish the missile textures were changed, though.

Old:

The first two upgrades on either side are alright, but for 3rd and 4th on either side it just gives it a different rotating stand. It would be a whole lot better if the bomb/missile textures themselves changed.. i would like a refund

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